Pythagoras' Theorem for Areas—Revisited

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1 Introduction

In [4] an *n*-dimensional analog of the Pythagorean Theorem is formulated and proved—involving n-1 dimensional areas, and not lengths. The authors came across the three-dimensional version "incidentally," and only subsequently learned of its history. Indeed, they found the *n*-dimensional version predates their paper, originating in [3]. I also happened on the three-dimensional version of the theorem "incidentally," in [2], where the following remarks appear:

During the first quarter of the seventeenth century both René Descartes (1596–1650) and his somewhat older contemporary, John Faulhaber (1580–1635), came across the trirectangular tetrahedron, that is, the tetrahedron OABC such that the three face angles of one of its trihedral angles, say O, are all right angles. Both of them knew the property of such a tetrahedron which is the analog of the Pythagorean theorem, namely, that the square of the area of the face opposite the vertex O of the "right angle" is equal to the sum of the squares of the areas of the other three faces.

The proof for the *n*-dimensional case in [4] is direct and straightforward. The authors note that in older books of geometry the three-dimensional version was sometimes proved as an application of vector products. In 1964 I too formulated and proved an *n*-dimensional analog—my proof, in fact, begins by generalizing the notion of vector product to *n* dimensions. Since this alternative approach may be of some independent interest, I present it here.

2 Terminology and Background

In \mathbb{R}^n , $m(\leq n)$ vectors $\mathbf{v}_1, \ldots, \mathbf{v}_m$ determine the analog of a parallelogram. It consists of all vectors of the form $t_1\mathbf{v}_1 + \cdots + t_m\mathbf{v}_m$ with $0 \leq t_i \leq 1$. We refer to it as the *m*-dimensional *parallelepiped* determined by $\mathbf{v}_1, \ldots, \mathbf{v}_m$. According to the classic [1], the square of the (*m*-dimensional) volume of this parallelepiped is the determinant $|AA^T|$, where A is the matrix with the coordinates of \mathbf{v}_i in row *i*.

We can also think of the vectors $\mathbf{v}_1, \ldots, \mathbf{v}_m$ as determining the analog of a triangle. This consists of all vectors of the form $t_1\mathbf{v}_1 + \cdots + t_m\mathbf{v}_m$ where $t_i \ge 0$ and $\sum t_i = 1$. We refer to this as the *m*-dimensional *tetrahedron* determined by $\mathbf{v}_1, \ldots, \mathbf{v}_m$. The (*m*-dimensional) volume of the tetrahedron determined by $\mathbf{v}_1, \ldots, \mathbf{v}_m$ is 1/m times the volume of the parallelepiped determined by them.

3 Cross Products, Generalized

The notion of cross product (or vector product) in \mathbb{R}^3 is a standard topic in calculus books. For vectors $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ the cross-product $\mathbf{a} \times \mathbf{b}$ is sometimes defined to be the vector whose magnitude is the area of the parallelogram determined by \mathbf{a} and \mathbf{b} , and with direction orthogonal to the plane containing \mathbf{a} and \mathbf{b} (given by what is sometimes called the 'right-hand rule'). There is a second characterization: the vector $\mathbf{a} \times \mathbf{b}$ is given by the following determinant.

$$\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = (a_2b_3 - a_3b_2)\mathbf{i} - (a_1b_3 - a_3b_1)\mathbf{j} + (a_1b_2 - a_2b_1)\mathbf{k}$$

In evaluating this determinant the usual rules are followed formally—real numbers are multiplied; numbers times unit vectors are treated as scalar multiplication.

All this is familiar stuff in three dimensions. As it happens, there is a natural analog for higher dimensions. In \mathbb{R}^{n+1} think of a cross product as a combination of n vectors.

Definition 3.1 For vectors $\mathbf{v}_1 = \langle v_{1,1}, \ldots, v_{1,n}, v_{1,n+1} \rangle, \ldots, \mathbf{v}_n = \langle v_{n,1}, \ldots, v_{n,n}, v_{n,n+1} \rangle$ in \mathbb{R}^{n+1} , the cross product is

$$\langle\!\langle \mathbf{v}_1, \dots, \mathbf{v}_n \rangle\!\rangle = \begin{vmatrix} \mathbf{e}_1 & \dots & \mathbf{e}_{n+1} \\ v_{1,1} & \dots & v_{1,n+1} \\ \vdots & & \vdots \\ v_{n,1} & \dots & v_{n,n+1} \end{vmatrix}$$

where $\mathbf{e}_1, \ldots, \mathbf{e}_{n+1}$ are the unit vectors $\langle 1, 0, \ldots, 0 \rangle, \ldots, \langle 0, 0, \ldots, 1 \rangle$ respectively.

Proposition 3.2 Let v_1, \ldots, v_n be as above.

1. For a vector $\boldsymbol{w} = \langle w_1, \ldots, w_{n+1} \rangle$

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angle = egin{bmatrix} w_1 & \ldots & w_{n+1} \ v_{1,1} & \ldots & v_{1,n+1} \ dots & dots \ v_{n,1} & \ldots & v_{n,n+1} \ \end{vmatrix}. \end{aligned}$$

2. For an orthogonal matrix (transformation) T,

$$\langle\!\langle \boldsymbol{v}_1,\ldots,\boldsymbol{v}_n\rangle\!\rangle T = \langle\!\langle \boldsymbol{v}_1T,\ldots,\boldsymbol{v}_nT\rangle\!\rangle.$$

Proof Item 1 is immediate by the definitions of cross and inner products. For item 2 it is enough to show that $\mathbf{w} \cdot [\langle \mathbf{v}_1, \ldots, \mathbf{v}_n \rangle T] = \mathbf{w} \cdot \langle \langle \mathbf{v}_1 T, \ldots, \mathbf{v}_n T \rangle$ for any vector \mathbf{w} , since then projections on elements of a basis will be the same. Without loss of generality we can take \mathbf{w} to be $\mathbf{u}T$. Now by part 1, and the properties of orthogonal matrices that |T| = 1 and T preserves inner products, we have the following.

$$\mathbf{u}T \cdot \langle\!\langle \mathbf{v}_1 T, \dots, \mathbf{v}_n T \rangle\!\rangle = \begin{vmatrix} \begin{bmatrix} \mathbf{u}T \\ \mathbf{v}_1 T \\ \vdots \\ \mathbf{v}_n T \end{vmatrix} \begin{vmatrix} \mathbf{u} \\ \vdots \\ \mathbf{v}_n T \end{vmatrix} \begin{vmatrix} \mathbf{u} \\ \mathbf{v}_1 \\ \vdots \\ \mathbf{v}_n \end{vmatrix} |T| = \begin{vmatrix} \begin{bmatrix} \mathbf{u} \\ \mathbf{v}_1 \\ \vdots \\ \mathbf{v}_n \end{vmatrix} \\ = \mathbf{u} \cdot \langle\!\langle \mathbf{v}_1, \dots, \mathbf{v}_n \rangle\!\rangle = \mathbf{u}T \cdot [\langle\!\langle \mathbf{v}_1, \dots, \mathbf{v}_n \rangle\!\rangle T]$$

The following says the cross product generalization also generalizes the three dimensional definition based on area.

Proposition 3.3 In \mathbb{R}^{n+1} , $\langle\!\langle v_1, \ldots, v_n \rangle\!\rangle$ is orthogonal to each v_i , and the magnitude of $\langle\!\langle v_1, \ldots, v_n \rangle\!\rangle$ is equal to the n-dimensional volume of the parallelepiped determined by v_1, \ldots, v_n .

Proof The orthogonality of \mathbf{v}_i and $\langle\!\langle \mathbf{v}_1, \ldots, \mathbf{v}_n \rangle\!\rangle$ is immediate from part 1 of Proposition 3.2.

Part 2 of Proposition 3.2, and the fact that orthogonal transformations preserve lengths, combine to say that the length of a generalized cross product is preserved under orthogonal transformations. Consequently in showing the result connecting magnitudes and volumes we can assume that unit vector \mathbf{e}_{n+1} is orthogonal to each of $\mathbf{v}_1, \ldots, \mathbf{v}_n$, since we can always rotate about the origin to effect this state of affairs. Then each \mathbf{v}_i has an n + 1st component of 0, and consequently

$$\langle\!\langle \mathbf{v}_1, \dots, \mathbf{v}_n \rangle\!\rangle = \begin{vmatrix} \mathbf{e}_1 & \dots & \mathbf{e}_n & \mathbf{e}_{n+1} \\ v_{1,1} & \dots & v_{1,n} & 0 \\ \vdots & & \vdots & \vdots \\ v_{n,1} & \dots & v_{n,n} & 0 \end{vmatrix} = (-1)^n \begin{vmatrix} v_{1,1} & \dots & v_{1,n} \\ \vdots & & \vdots \\ v_{n,1} & \dots & v_{n,n} \end{vmatrix} \mathbf{e}_{n+1}.$$

The conclusion now follows using the result mentioned in Section 2, from [1], concerning volumes of parallelepipeds. \blacksquare

4 Generalized Pythagorean Theorem

The space is \mathbb{R}^{n+1} . *O* is the origin. Pick n + 1 points A_1, \ldots, A_{n+1} , one on each axis, so that $O\vec{A}_i = a_i \mathbf{e}_i$ where $a_i > 0$. These n + 1 vectors determine an n + 1-dimensional tetrahedron *T*. The vertex of *T* at *O* is the analog of a right angle. *T* has n + 2 faces, which are *n* dimensional—each face is determined by *n* vectors of the form $O\vec{A}_i$. (Picturing this with n + 1 = 3 may be of use.) Call the face that does not contain the origin the *hypotenuse face*. The following is from [4].

Theorem 4.1 The square of the n dimensional volume of the hypotenuse face of T is equal to the sum of the squares of the n dimensional volumes of the other n + 1 faces.

Proof The *n* dimensional parallelepiped determined by $\vec{OA_1}, \ldots, \vec{OA_{i-1}}, \vec{OA_{i+1}}, \ldots, \vec{OA_{n+1}}$ has an *n*-dimensional analog of a right angle at the origin, and so its *n*-dimensional volume is $a_1 \cdots a_{i-1} a_{i+1} \cdots a_{n+1}$. Then the *n*-dimensional volume of the face of *T* determined by $\vec{OA_1}, \ldots, \vec{OA_{i-1}}, \vec{OA_{i+1}}, \ldots, \vec{OA_{n+1}}$ is 1/n of that. It follows that the sum of the squares of the volumes of the n+1 non-hypotenuse faces is

$$\frac{1}{n^2} \sum_{j=1}^{n+1} \prod_{i=1, i \neq j}^{n+1} a_i^2$$

It must be shown that this is also the square of the volume of the hypotenuse face.

The hypotenuse face is determined by n vectors, but this can be done in more than one way. Here is one choice.

$$\mathbf{v}_{1} = O\vec{A}_{1} - O\vec{A}_{2} = \langle a_{1}, -a_{2}, 0, \dots, 0 \rangle$$
$$\mathbf{v}_{2} = O\vec{A}_{1} - O\vec{A}_{3} = \langle a_{1}, 0, -a_{3}, \dots, 0 \rangle$$
$$\vdots$$
$$\mathbf{v}_{n} = O\vec{A}_{1} - O\vec{A}_{n+1} = \langle a_{1}, 0, 0, \dots, -a_{n+1} \rangle$$

By Proposition 3.3, the volume of the hypotenuse face is $\frac{1}{n}$ times the magnitude of $\langle\!\langle \mathbf{v}_1, \ldots, \mathbf{v}_n \rangle\!\rangle$. So what must be shown is the following.

$$|\langle\!\langle \mathbf{v}_1, \dots, \mathbf{v}_n \rangle\!\rangle|^2 = \sum_{j=1}^{n+1} \prod_{i=1, i \neq j}^{n+1} a_i^2$$
(1)

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The expansion of $\langle\!\langle \mathbf{v}_1, \ldots, \mathbf{v}_n \rangle\!\rangle$ using Definition 3.1 has the form $X_1 \mathbf{e}_1 + \cdots + X_{n+1} \mathbf{e}_{n+1}$ where each X_i is an $n \times n$ determinant. The claim is that determinant X_i evaluates to $\prod_{i=1, i \neq j}^{n+1} a_i$ (up to a factor of ± 1), which will give us the result.

The determinant X_1 has 0's above the main diagonal and $-a_2, -a_3, \ldots, -a_{n+1}$ along the main diagonal, so it evaluates to $(-1)^n(a_2a_3\cdots a_{n+1})$. The other determinants are different than this, but similar to each other—as a representative case, take n to be 4, and consider X_4 . Since exchanging two rows in a determinant changes its sign, we have the following.

$$X_4 = - \begin{vmatrix} a_1 & -a_2 & 0 & 0 \\ a_1 & 0 & -a_3 & 0 \\ a_1 & 0 & 0 & 0 \\ a_1 & 0 & 0 & -a_5 \end{vmatrix} = - \begin{vmatrix} a_1 & 0 & 0 & 0 \\ a_1 & -a_2 & 0 & 0 \\ a_1 & 0 & -a_3 & 0 \\ a_1 & 0 & 0 & -a_5 \end{vmatrix} = a_1 a_2 a_3 a_5$$

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